

\_\_\_\_/6  
(# OF IDEAS)

**1** **GENERATE!** Use a web-map (or other process) to come up with LOTS of ideas! Use both words and small drawings. Add inspirational images. If you already have an idea in mind, make that your central theme and expand upon it. Let your ideas wander - one idea leads to another. If needed, use the back of this page.

\_\_\_\_/1  
(COUNTING)

YOUR TOTAL = \_\_\_\_\_ SINGLE WORD = 1 idea PHRASE = 2 ideas SENTENCE/QUESTION = 3 ideas STORY/SKETCH = 5 ideas

	ADAPTED	NON-ADAPTED	GRADE 11/12
0 PTS	0-9 IDEAS	0-19 IDEAS	0-29 IDEAS
1 PT	10-19	20-39	30-59
2 PTS	20-29	40-59	60-89
3 PTS	30-39	60-79	90-119
4 PTS	40-49	80-89	120-149
5 PTS	50-59	100-119	150-179
6 PTS	60+	120+	180+

ADAPTED 11/12

\_\_\_\_/3  
(NUMBER & QUALITY)

**3** **DRAW THUMBNAILS!** Create three thumbnail drawings - quick sketches that you use to try out your ideas. They should be based on the best ideas and combinations from Step 2. **EXPERIMENT:** unusual angles and compositions can be the things that make your artwork stand out from everyone else's.



\_\_\_\_/6  
(QUALITY OF DRAWING)

**4** **PRELIMINARY DRAWING!** Draw a frame below, then take the best possibilities from above and combine them into an improved composition. If you tackle the most challenging parts of your artwork now, you may be able to work out the bugs before you start your good copy.

\_\_\_\_/2  
(BEST IDEAS/ CONNECTIONS)

**2** **EDIT AND COMBINE!**  
B Draw squares around your best ideas.  
B Draw dashed connection lines between the ideas that work best together.



\_\_\_\_/2  
(TWO IMAGES)

**5** **GET REFERENCES!**  
Gather source images (or preferably objects) so you can accurately observe the challenging parts of your artwork. Avoid using pictures that are already drawings, paintings or other artworks.

\_\_\_\_/20  
TOTAL